

# Mazmodae “ Feral Maz” Banburski-Fahey

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(978)-844-1153

## Education

- 2020-Present University of Connecticut, Storrs, CT  
Graduate Certificate of Puppetry Arts
- 2018-Present Commonwealth Circus Center, Jamaica Plain, MA  
Primary Discipline: Contortion  
Secondary Discipline: Hand Balancing
- 2017 What is Music: Extended Interdisciplinary Studies, Frias, Spain  
Concentration in Hand to Hand Acrobatics, Clowning, and Improvisational Sound
- 2013-2017 Massachusetts College of Art and Design, Boston, MA  
Dual B.F.A in Sculpture and Studio for Interrelated Media, focus in Metals
- 2009-2013 Whittier Regional Vocational Technical School, Haverhill, MA  
Welding and Sheet Metal Fabrication

## Selected Group Exhibitions

- 2019 *Strange Figurations*, Limner Gallery, Hudson, NY
- 2019 *Monsters in May*, Lincoln Arts Project, Waltham, MA
- 2018 *Art.Movement.Film.Music. Festival*, The Bakery Gallery, Atlanta, GA
- 2018 *Size Matters*, The 8th International Conference on Contemporary Cast Iron Art, Scranton, PA
- 2017 *SIM Senior Thesis Show*, The Godine Family Gallery at Massart, Boston, MA
- 2016 *Respirators and Radiators*, Student Life Gallery at Massart, Boston, MA
- 2015 *All School Show*, Presidential Gallery, Massart, Boston, MA
- 2014 *SIM BIG Show*, The Pozen Center, Massart, Boston, MA

## Awards & Scholarships

- 2017 Studio For Interrelated Media Departmental Achievement Award
- 2016 Windgate Scholarship
- 2016 Vice President Award, All School Show,  
Massachusetts College of Art and Design, Boston, MA

## Art Experience

- 2018-Present Materials Specialist and Technician at Reynolds Advanced Materials, Brighton, MA  
Contact: Tracy Putnam, (617)-208-0300, www.reynoldsam.com
- 2013-Present Metal Fabricator and Welder at Schiff Architectural Detail LLC, Chelsea, MA  
Contact: Jeff Schiff, (617)-887-0202, www.schiffarchitecturaldetail.com
- 2015 Moldmaking and Casting Teacher’s Assistant for Lugh Giacomozzi,  
Massachusetts College of Art and Design, Boston, MA

**Artist Statement**

I am a multimedia artist who has been working in Boston since 2017 after completing my Dual-BFA in sculpture and Studio for Interrelated Media from Massachusetts College of Art and Design. My sculptural work is formed using a plethora of materials including silicone, urethane resin, bronze, iron, fabric and hair. Common themes found in my work are: bodily autonomy, expressions of ownership, external reflections of emotions, attraction/repulsion, effects of time and physical manifestations of trauma. In my most recent in-progress series, "*The Body is a Shipwreck Lost in Space*", I explore these themes via life-size fragments of realistic humanoid bodies in various stages of gory transmutation, encouraging the viewer to dissect their feelings in relation to their own physicality. By presenting the viewer with anguished bodies similar to their own, I invite the audience to investigate what insight can be gained from sitting with discomfort.

**Community Engagement**

As an artist at WA I would delight in sharing my numerous specialized skills with the community in the form of workshops, classes and live events. Some topics could include: intro to mold making, advanced mold making, beginner metalsmithing, intro to puppetry, special effects for film and television, intro to expressive movement and others.

**Enriching my practice**

Working alongside a vibrant community of artists will invigorate and motivate me to continue to produce work at a professional level. Interacting with other artists and craftspeople on a regular basis will provide ample opportunities for skill sharing, collaborative projects and events, and insightful conversations about the creation of art.

**How My Art Is Made**

My sculptural work employs a variety of techniques including but not limited to resin casting, mold making using polyurethane and silicone elastomers, hand held and power tools, raising and forming, soldering and heating using an oxygen/acetylene torch, cleaning with mild solvents etc. To ensure the safety of myself and fellow artists, I store all hazardous materials in a flame cabinet, as well as use adequate ventilation and appropriate disposal methods at all times. Due to the unavoidably loud nature of my work, it would be in everyone's best interest to position me near artists who work at a similar volume.

**General Skills**

Sheet metal fabrication, TIG, MIG, and Arc welding, moldmaking and casting, raising and forming, wax working, proficient working knowledge of foundry processes, architectural fabrication, precision fabricating and machining, hand building, silver and lead soldering, special effects makeup and costuming, dental casting, general acrobatics